

HERDING SHAPING:

<u>Come by and Away to me:</u>	
	Using 5+ cones set in a small circle- Start teaching a clockwise circle (Come by) and a counter clockwise circle (Away to me). Handler circles with the dog but try to have the dog eventually lead. If dog cuts through the center, use a “get out” cue to move him outside the cones.
	Add verbal cues for each direction (say cue THEN move with the dog). Start each circle with the dog stationary, and directly in front of you. When the dog is reliable about taking the correct direction 80% of time before you move, go to next step.
	Gradually increase the size of the circle of cones till dog can do a 20’ circle, use “get out” cue if dog shortcuts.
	Add distance (you move away from cones and send dog around each direction on cue)
	Go back to a 5’-10’ dia. circle, start adding a stop cue at different points (reward the stop). Ideally the handler doesn’t stop till the dog stops moving.
	After a stop, have dog continue around the circle
	After a stop, have dog change direction
	Gradually increase the size of the circle
	1- Handler moves to the center of 10’ circle with something the dog sort of wants (desired, but not super high desire). Work both directions and random stops (move out of circle or toss reward so dog doesn’t dive in after marker). Use “get out” cue if dog cuts in.
	2- Gradually increase the size of the cone circle
	3- Gradually, handler moves farther from the reward on the ground in the center till handler can again move with the dog around the reward item. After a stop, handler gets reward and gives/tosses it to the dog.
	Increase desirability of the reward item and repeat steps 1-3 above
	Increase to the dog’s most favorite reward and repeat steps 1-3 above
	Increase size of cone circle and distance of the handler from the circle
<u>Driving:</u>	
	Place a highly desired object on the ground, dog on long line at a distance where he can focus on the object he desires, but still respond to cues. Have dog move forward one step at a time in a straight line toward the object. Randomly reward good responses by letting dog get the object.
	Also practice “that’ll do” end cue and reward dog from handler or other location
	When dog will walk up to object slowly without diving in till told, start adding in random stops. Vary duration of the stop before rewarding with release.
	After a stop, ask dog to “walk up” again and reward a correct response.
	After a stop, ask dog to Come by or Away to me (no cones) Quickly reward if dog starts to move in the correct direction. Gradually build up number of steps while flanking.

<u>Stick work: (can be worked on before or after or in separate session as Pg 1 work)</u>	
	The stick is a cue to move in the opposite direction. Hold it pointing in your direction of travel until the dog needs to be reminded of where he should be or which direction he needs to go. Straight up can be a stop or move away cue. Dog should not fear the stick, but should be responsive to it.
	Show stick- feed treats. Hide stick-treats stop. Repeat several times.
	Move stick around (not close to the dog) – feed treats
	Move stick slowly toward dog, click (for moving one step away) as stick then moves away. Repeat till dog starts to step away as soon as stick starts toward the dog.
	Work both sides
	Hold stick straight up then cue dog to back up. Try to get the stick straight up to be the cue for the dog to back up/move away/slow down.
	Add stick work to the flanking/circle work on page 1
<u>Following with stick cues:</u>	
	Put dog on a stay and walk out in front of the dog. Face the dog and cue dog to break the stay. Walk backward while using stick cues to communicate to the dog that he should follow you in a straight line at a distance to be determined by you. Work slowly at first, just one step at a time if needed. Stick up should be a stop/slow down cue
	Add slight curves to your path as you walk backwards and use stick cues to keep the dog directly in front of you.
	Add speed
	Slow down again and add deeper curves/turns to teach the dog when he has to speed up and when he has to slow down to maintain his distance and alignment.
	Add speed again
	Place a highly desired object on the field/yard and slowly walk backward as you try to get the dog to follow you in a straight line to the object without dashing in or past you to get it.
	Vary the distance from you that you have the dog follow
	Add serpentines back into your path toward the highly desired object
	Add turns in your path toward the object